Billiard League 2021 - Individual Match Fixtures

These League Fixtures can be updated should a Fixture Date or Start Time be difficult to meet.

This Fixture Table assumes a 35 minute game format; 8 games are played in an evening.
Matches played over two tables start at 7:45 with 5 minutes breaks, ending at 10:20.

Billiard Player	Code	H/C
Alan Batchelder	AB	75
Chris Hiley	CHi	95
Chris Hudson	CHu	135
Geoff Barrett	GB	5
John Grubb	JG	145
John Thornby	JT	110
Martin OReilly	MO	140
Richie Evans	RE	80
Sid Deeming	SD	80
Simon Gelfs	SG	85
Tony Baylis	TB	40
Tony Marsh	TM	125

	Week 1 28-Sep	Week 2 5-Oct	Week 3 12-Oct	Week 4 19-Oct	Week 5 26-Oct	Week 6 2-Nov
19:45	SG v GB	MO v RE	AB v GB	JT v TB	CHu v GB	JT v CHi
	SD v JG	JG v SG	SG v JT	RE v SD	SG v RE	SD v SG
20:25	AB v CHi	CHi v TM	CHi v CHu	CHu v TM	CHi v JG	JG v CHu
	RE v JT	JT v SD	TM v RE	JG v AB	AB v JT	RE v TB
21:05	TB v CHu	CHu v AB	SD v MO	MO v SG	TM v SD	GB v TM
	TM v MO	GB v TB	TB v JG	GB v CHi	Challenge	MO v AB
21:45	Challenge	Challenge	Challenge	Challenge	Challenge	Challenge
	Challenge	Challenge	Challenge	Challenge	Challenge	Challenge

	Week 7 9-Nov	Week 8 16-Nov	Week 9 23-Nov	Week 10 30-Nov	Week 11 7-Dec	Week 12 14-Dec
19:45	AB v RE	SG v TB	TM v TB	SG v CHi	JG v RE	TB v MO
	TM v SG	JT v GB	JG v JT	MO v JG	CHi v TB	Challenge
20:25	CHi v MO	RE v CHi	AB v SG	TB v AB	GB v SD	Challenge
	CHu v JT	JG v TM	GB v MO	RE v GB	CHu v SG	Challenge
21:05	GB v JG	MO v CHu	CHu v RE	JT v TM	JT v MO	Challenge
	TB v SD	SD v AB	CHi v SD	SD v CHu	AB v TM	Challenge
21:45	Challenge	Challenge	Challenge	Challenge	Challenge	Challenge
	Challenge	Challenge	Challenge	Challenge	Challenge	Challenge

Fixture Date:	Any Billiard Player unable to play on any of the dates above, should contact the Billiard Secretary. That particular fixture will then be moved to a Challenge game later in the season - possibly Week 12.

Start Times:	The times have been allocated randomly - if you cannot make a start time (too early or late) the time can be changed.

Handicaps:	The Handicaps (H/C) shown above are the starting values to be used in League Games. Challenge Games will not use Handicaps. Each League Game win will result in a 5 point reduction to a Handicap, a loss will cause 5 points to be added to the Handicap. The previous limits of a miniuum of 0 and a maximum of 150 still apply.

Challenge Game:	GB will be entered for a Challenge Game each week, and anyone whose opponent is unable to play. All other Challenge players will be selected randomly from a Player Pool. The Player Pool will be refreshed when empty.